



CURRICULUM PROVISION AT CALMORE INFANT SCHOOL



CURRICULUM AREA : Art and Design

Purpose of Study:

Art, craft and design embody some of the highest forms of human creativity. A high-quality art and design education should engage, inspire and challenge pupils, equipping them with the knowledge and skills to experiment invent and create their own works of art, craft and design. As pupils progress, they should be able to think critically and develop a more rigorous understanding of art and design. They should also know how art and design both reflect and shape our history, and contribute to the culture and creativity of our nation

At Calmore Infant School we teach Art and Design through our Integrated Curriculum projects

How we teach Art and design

In the Foundation Stage (Year R), the children express themselves through art and design in a range of contexts throughout the year by accessing the resources available within continuous provision. They draw their self-portraits and real life observations termly to focus on detail and progression.

In Year 1 and 2 the children will use a range of materials to design and create products, by showing our ideas, experiences and imagination through drawing, painting and sculptures. To research into colour and patterns by creating our own colour mixing paintings in the style of Kandinsky.

National Curriculum Provision

Aims: The national curriculum for Religious Education aims to ensure that all pupils:

Aims: The national curriculum for Art and Design aims to ensure that all pupils:

- produce creative work, exploring their ideas and recording their experiences
- become proficient in drawing, painting, sculpture and other art, craft and design techniques
- evaluate and analyse creative works using the language of art, craft and design
- know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms

Subject Content KS 1:

Pupils will be taught about:



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- to use a range of materials creatively to design and make products
- to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination
- to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
- about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

Programmes of Study Year 1. Pupils will be taught about	Taught through units of work on:
<p>Naming the three primary and secondary colours.</p> <p>Mixing techniques to tint and shade.</p> <p>Developing a wide range of art using colour, pattern, texture, line, shape, form and space.</p>	
Programmes of Study Year 2. Pupils will be taught about:	Taught through units of work on:
<p>To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination.</p> <p>To use a range of materials creatively to design and make products.</p> <p>The work of Georgia O’Keefe and Kandinsky describing the differences and similarities, making links to their own work</p>	<p>New Forest Uganda</p> <p>To Infinity and Beyond! Great Fire of London Castles</p> <p>Explorers New Forest</p>